

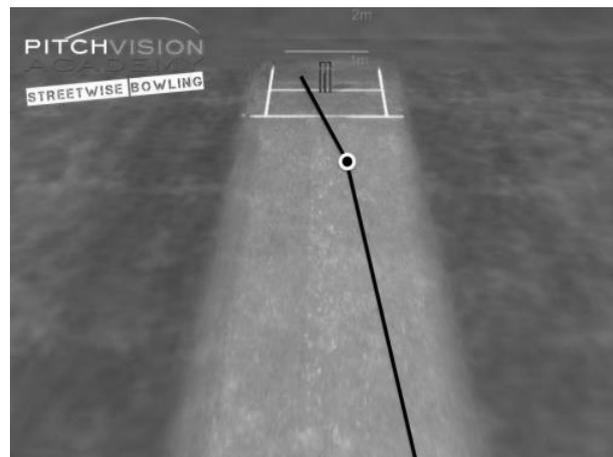
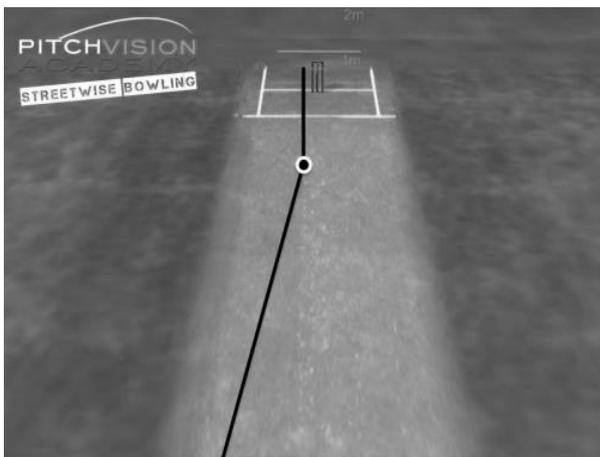
<b>Name: The Warne Rounder</b>	<b>Bowling Type: Right Arm Leg Spin</b>
<b>Difficulty Level: 9/10</b>	<b>Success Level: High</b>

**Ball 1 & 2:** Start simple and bowl two balls that are regular leg breaks: at the stumps but turning to hit the top of off. This will help you find your range and rhythm and see where the batsman is playing. At this point it doesn't matter much what the batsman does. Just hit your spot and make sure the batsman doesn't get off strike.

**Ball 3:** Next you start to set the batsman up. Bowl this ball from wider on the crease than normal, but to a good line and length again. Keep your man on strike.

**Ball 4 & 5:** If the over has gone well, you can go wider on the crease again and bowl the ball a little wider so it is hitting a 4th or 5th stump. There's a chance a batsman might go for this given the width. If he hits it for four, all the better because your plan is set, you have dragged him across the crease.

**Ball 6:** The batsman is now playing outside off and set up for the ball that angles in to him and spins away. You go around the wicket for the final ball and bowl as wide on the crease as you can. Suddenly the angle has changed dramatically and the ball is sliding across the bat. If the deception works, first slip and keeper have a field day.



The key is confusion to the batsman of the ball landing in roughly the same place but coming from a totally different place. It upsets timing.

The beauty of this tactic is that it also gives you an aura. You can bowl from any angle and you are plotting the batsman's downfall all the time, not just trying to hit a length mindlessly. Even this most confident batsman will have a moment of doubt when you go around the wicket. And doubt breeds wickets.